

/scorer display 4.8

/starts immediately after compiled outlines
4544/

```
fi1,      law .           / last loc. of compiled putline
          sub (21
          dac t1
fi2,      law .
          sub (21
          dac t2
          lac (jmp scc 1
          dac i t1
          dac i t2         / set return to scorekeeper
          dzm ssn
          dzm ssm
          jsp i cwg
          dio t2

s1,       clf 6           / do large outline of ss1
          law not
          dap scc
          lio (240000
          law 1
          add isc
scb,      cma
          dac t1           / number of ships on this line
          dio sy1         / y pos.
          lac (540000
          dac sx1         / x pos.
          rar 3s
          dac stx         / dx to next ship
          law 3000        / size: large
          dac scm
          jmp scg

sch,     lac (30000
          dac stx
          rar is
          szf 6
          lac (17000
          add sy1
          dac sy1
          law 400         / size: small
scc,     sad scm         / already set up ?
          jmp scf         / yes, go display ship
          dac scm
          law not 1
          szf 6           / which outline ?
          law not
          dap scc
          lac scm
```

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scg,      dac ssc          / set constants for display
          dac ssd
          dac scn
          dac csm
          cma
          dac csn
scf,      lac sx1
          lio sy1
          dpy 700-4000
scc,      jmp i .
          lac sx1
          add stx
          dac sx1        / x pos. of next ship
          isp t1         / line done ?
          jmp scd
          jsp i cwg      /yes
          lai
          sas t2        / return ?

          jmp a4 3
          szf 6         / no, do another line
          jmp s1
s2,      stf 6
          law not 1
          dap scc
          lio (730000
          law 1
          add 2sc
          jmp scb

scd,      add (11        / are there 10 or more ships left
          sma           /on this line
          jmp sch
          dac t1
          lac (30000
          szf 6
          lac (36000
          add sy1
          dac sy1
          lac (40000
          dac stx
          law 1000      /size for 10 wins
          jmp sce

jpt,      dac not 1     / patch to get end loc. of outlines
          dap f11
          jda oc
          ot2
          dap f12
          jmp a3 3

constants

a3/      jmp jpt        /to setup

a4 2/    jmp f11        / game or series over, display score

start 4

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star title s.a.=~6400

4544/

start 4

star title s.a.=~6400

7751-1653/

start 4